

ANYTHING FABRIC

Lesson Type: Warm-up

Age Range: 6+

Number of Participants: 5-20

Materials: A piece of fabric, about a yard square, solid color or pattern

National Goals: Goal 3: The learner will design and produce theatre by conceptualizing and realizing artistic interpretations for informal or formal productions.

Specific Objective: Create a costume for acting out a drama.

Procedures: Participants stand in a circle. The leader shows the fabric to the participants and says "What could this piece of fabric be." We're going to pass it around the circle and each of you will show us something that it could become." The leader demonstrates, turning the fabric into something (for suggestions, see list below) and stating what it is. The fabric is passed from person to person, with each participant sharing an idea. If an idea is repeated, such as "a hat", the Leader asks the participant to be more specific (a turban, a bonnet), thereby making the participant come up with their own idea. If the number of participants is small enough, the fabric can travel around the circle twice. A variation on this game is to limit the ideas to a category such as clothing, or things that are the color of the fabric.

This game stimulates imagination by encouraging multiple answers for the same question.

Notes: Here are some of the answers to the question, although the possibilities are endless.

A Superman cape

A Diaper

A Magic carpet

A Flag

A Picnic blanket

A Dog's leash

A Toga ("One of those things they wore in Greece" was the original description)

A Leg cast

A Wig